

## STUDENT AFFAIRS INSTITUTIONAL EFFECTIVENESS PLAN (UNIT GOALS)

**FOR ACADEMIC YEAR: 2014/2015**

**DEPARTMENT: Campus Recreation and Intramurals**

**SUBMISSION DATE: September 2015**

**Mission:** Campus Recreation engages students and the Lander community in experiential learning through vast recreational and leisure activities that equip individuals to live balanced and healthy lifestyles.

**Department Description:** The department of Campus Recreation is within the Division of Student Affairs and is responsible for engaging students and the Lander community in experiential learning through vast recreational and leisure activities that equip individuals to live balanced and healthy lifestyles. The departmental staff consists of a director, an assistant director, and a coordinator of the Fitness Center. The main programs/facilities provided by the department are: Intramural Sports (LIM)- dedicated to facilitating sports leagues for students, faculty and staff; Lander Outdoor Adventures (LOA)- a program designed to give students, faculty, staff and their friends the opportunity to experience recreation in the outdoors; Lander Group Exercise (LGX)- offers all kinds of group exercise classes for students, faculty and staff; Club Sports (LCS)- sports teams started by students to compete against other nearby universities; Lander Disc Golf Course - a great free play opportunity for students, faculty, staff and the community; Joe V. Chandler Center - a great place for free play and to get some exercise; Outdoor Pool at Sproles' Recreation Center - open to Lander students, faculty and staff; the PEES Gym, Indoor Walking Track, Racquet Ball Courts, and Weight Room are all available at various times throughout the day.

### Goals:

*For the 2014/2015 academic year reporting period, the Skyfactor/Educational Benchmarking Inc. (EBI) Recreation Services' Assessment was used to gain additional input from consumers for a more thorough assessment process. This was the second year, Skyfactor/EBI had this assessment available. The Skyfactor/EBI Recreation Services' Assessment groups questions together to comprise a specific factor measuring a certain outcome. There were 17 factors but only 15 were used for goals and unit indicators of success because these are the factors that can be more directly impacted by the Campus Recreation and Intramural Department. In addition to providing Lander specific data that can be compared over time, it provides a comparison of Lander University's results with three groups - a 'select six' of peer institutions participating in the survey, a Carnegie class comparison (there was only one institution in this category), and all other institutions participating in this survey. By being able to use benchmark comparisons, a more accurate picture of the results occurs for normalizing some areas that might have been changed if relying only on Lander University's results. Below is a demographic breakdown of the survey participants.*

Gender				Class Status							
Males		Females		Freshman		Sophomore		Junior		Senior	
2013-2014	2014-2015	2013-2014	2014-2015	2013-2014	2014-2015	2013-2014	2014-2015	2013-2014	2014-2015	2013-2014	2014-2015
22.3%	25.5%	77.7%	74.2%	28.5%	39.5%	17.9%	19.6%	24.8%	19.3%	28%	21.4%
Race											
American Indian/Native Alaskan		Asian		Black/African American		Hawaiian/Pacific Islander		White			
2013-2014	2014-2015	2013-2014	2014-2015	2013-2014	2014-2015	2013-2014	2014-2015	2013-2014	2014-2015	2013-2014	2014-2015
1.6%	1.2%	1.8%	1.8%	38.4%	34.2%	.8%	0%	57.5%	60%		

**1. Students are satisfied with their campus recreation experience, activities, facilities, and staff.**

a. Strategic Goal Supported: Enrollment

b. Indicators of Success and Summary of Data:

Indicator	2013-2014	2014-2015	2015-2016	2016-2017	2017-2018
<i>1. a Mean Score: Students are satisfied with their campus recreation experience.</i>	<i>5.95 (5.55, 5.43)</i>	<i>5.62 (4.85, 4.98)</i>			
1. a. 1 Students' campus recreation experience fulfilled their expectations.	5.69 (5.27, 5.18)	5.68 (4.94, 5.05)			
1. a. 2 Students would recommend Lander University's recreation/fitness programs to a good friend.	6.10 (5.70, 5.60)	6.13 (5.32, 5.50)			
1. a. 3 Students' campus recreation experience improved the value of their college experience.	5.80 (5.44, 5.35)	5.63 (5.03, 5.25)			
1. a. 4 Overall, students are satisfied with services provided by campus recreation.	6.25 (5.81, 5.69)	6.18 (5.42, 5.60)			
1. a. 5 Students were challenged to make decisions regarding their fitness/recreation.	N/A	4.95 (4.10, 4.20)			
1. a. 6 Students learned valuable information regarding their fitness/recreation.	N/A	5.36 (4.45, 4.53)			
1. a. 7 Students agree that the information regarding fitness/recreation is applicable to their future.	N/A	5.51 (4.72, 4.79)			
<i>1. b Mean Score: Students are satisfied with campus recreation center's activities and/or programs.</i>	<i>5.78 (5.15, 5.14)</i>	<i>5.56 (4.81, 4.91)</i>			
1. b. 1 Students are satisfied with the campus recreation center's promotion of activities/programs.	5.86 (5.06, 5.02)	5.57 (4.70, 4.78)			
1. b. 2 Students are satisfied with the campus recreation center's promotion of a sense of community on campus.	5.69 (5.02, 5.07)	5.49 (4.70, 4.83)			
1. b. 3 Students are satisfied with the extent to which the campus recreation center provides activities/programs which are of interest them.	5.80 (5.34, 5.33)	5.63 (5.02, 5.12)			
<i>1. c Mean Score: Students are satisfied with the environment of the campus recreation center.</i>	<i>6.04 (5.86, 5.86)</i>	<i>5.91 (5.44, 5.65)</i>			
1. c. 1 The campus recreation center is a place where students feel welcome.	6.04 (5.69, 5.70)	5.99 (5.30, 5.46)			
1. c. 2 The campus recreation center is a student-friendly facility.	6.22 (6.05, 6.04)	6.19 (5.65, 5.84)			
1. c. 3 The campus recreation center is open convenient hours.	5.87 (5.86, 5.86)	5.57 (5.39, 5.67)			
<i>1. d Mean Score: Students are satisfied with campus recreation center staff.</i>	<i>5.95 (5.66, 5.60)</i>	<i>5.92 (5.39, 5.51)</i>			
1. d. 1 Students are satisfied with campus recreation center staffs' availability to assist them.	5.89 (5.66, 5.60)	5.90 (5.35, 5.45)			

1. d. 2 Students are satisfied with campus recreation staff member's knowledge.	5.92 (5.60, 5.56)	5.87 (5.27, 5.40)			
1. d. 3 Students are satisfied with the friendliness of the campus recreation staff.	6.07 (5.74, 5.77)	6.01 (5.56, 5.68)			
<b>1. e Mean Score: Students are satisfied with the equipment in the campus recreation facility.</b>	<b>6.20</b> <b>(5.47, 5.48)</b>	<b>6.25</b> <b>(5.11, 5.32)</b>			
1. e. 1 Students are satisfied with the variety of equipment.	6.24 (5.61, 5.65)	6.29 (5.18, 5.46)			
1. e. 2 Students are satisfied with the quality of the equipment.	6.34 (5.78, 5.80)	6.37 (5.38, 5.63)			
1. e. 3 Students are satisfied with the availability of the equipment during the times they exercise.	6.01 (5.02, 5.00)	6.07 (4.76, 4.88)			
<b>1. f Mean Score Overall, students are satisfied with the campus recreation center.</b>	<b>6.34</b> <b>(5.88, 5.85)</b>	<b>5.99</b> <b>(5.23, 5.38)</b>			
1. f. 1 Overall, the campus recreation center fulfilled students' expectations.	6.21 (5.75, 5.71)	5.68 (4.94, 5.05)			
1. f. 2 Students would recommend Lander University's recreation center to a good friend.	6.42 (5.99, 5.96)	6.13 (5.32, 5.50)			
1. f. 3 Overall, students are satisfied with the campus recreation center.	6.35 (5.91, 5.87)	6.18 (5.42, 5.60)			

c. Assessment Instruments and Frequency of Assessment:

Indicator	Instrument	Frequency
All Indicators of Success (and sub-Indicators of Success)	Educational Benchmarking, Inc. (EBI) Recreation Services Assessment Survey	Annually (End of Spring semester)

d. Expected Outcomes:

Indicator	Met	Partially Met	Not Met
All Indicators of Success (and sub-Indicators of Success)	Lander EBI mean is above all of the EBI comparison means for the following: Select 6 Peers, Carnegie Peers, and all EBI participants for the year.	Lander EBI mean is above one or two of the EBI comparison means for the following: Select 6 Peers, Carnegie Peers, and all EBI participants for the year.	Lander EBI mean is above none of the EBI comparison means for the following: Select 6 Peers, Carnegie Peers, and all EBI participants for the year.

e. Review of Results and Actions Taken:

Indicator
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<b>1. a Mean Score: Students are satisfied with their campus recreation experience.</b>	<i>The threshold for this indicator was met. Lander University's mean was above all of the EBI mean comparison groups.</i>
1. a. 1 Students' campus recreation experience fulfilled their expectations.	No action needed.
1. a. 2 Students would recommend Lander University's recreation/fitness programs to a good friend.	No action needed.
1. a.3 Students' campus recreation experience improved the value of their college experience.	No action needed.
1. a. 4 Overall, students are satisfied with services provided by campus recreation.	No action needed.
1. a. 5 Students were challenged to make decisions regarding their fitness/recreation.	<i>The threshold for this indicator was met. Lander University's mean was above all of the EBI mean comparison groups.</i>
1. a. 6 Students learned valuable information regarding their fitness/recreation.	No action needed.
1. a. 7 Students agree that the information regarding fitness/recreation is applicable to their future.	No action needed.
<b>1. b Mean Score: Students are satisfied with campus recreation center's activities and/or programs.</b>	No action needed.
1. b. 1 Students are satisfied with the campus recreation center's promotion of activities/programs.	<i>The threshold for this indicator was met. Lander University's mean was above all of the EBI mean comparison groups.</i>
1. b. 2 Students are satisfied with the campus recreation center's promotion of a sense of community on campus.	No action needed.
1. b. 3 Students are satisfied with the extent to which the campus recreation center provides activities/programs which are of interest them.	No action needed.
<b>1. c Mean Score: Students are satisfied with the environment of the campus recreation center.</b>	<i>The threshold for this indicator was met. Lander University's mean was above all of the EBI mean comparison groups except in reference to being open convenient hours. This is due to the facility having to be closed for academic class times. This sub-indicator will continue to be monitored.</i>
1. c. 1 The campus recreation center is a place where students feel welcome.	No action needed.
1. c. 2 The campus recreation center is a student-friendly facility.	No action needed.
1. c. 3 The campus recreation center is open convenient hours.	This is due to the facility having to be closed for academic class times. This sub-indicator will continue to be monitored. The mean was above the select six institutions but not above all institutions. It was partially met.
<b>1. d Mean Score: Students are satisfied with campus recreation center staff.</b>	No action needed.

1. d. 1 Students are satisfied with campus recreation center staffs' availability to assist them.	<i>The threshold for this indicator was met. Lander University's mean was above all of the EBI mean comparison groups.</i>
1. d. 2 Students are satisfied with campus recreation staff member's knowledge.	No action needed.
1. d. 3 Students are satisfied with the friendliness of the campus recreation staff.	No action needed.
<b>1. e Mean Score: Students are satisfied with the equipment in the campus recreation facility.</b>	No action needed.
1. e. 1 Students are satisfied with the variety of equipment.	<i>The threshold for this indicator was met. Lander University's mean was above all of the EBI mean comparison groups.</i>
1. e. 2 Students are satisfied with the quality of the equipment.	No action needed.
1. e. 3 Students are satisfied with the availability of the equipment during the times they exercise.	No action needed.
<b>1. f Mean Score Overall, students are satisfied with the campus recreation center.</b>	No action needed.
1. f. 1 Overall, the campus recreation center fulfilled students' expectations.	No action needed.
1. f. 2 Students would recommend Lander University's recreation center to a good friend.	No action needed.
1. f. 3 Overall, students are satisfied with the campus recreation center.	No action needed.

f. Outcomes:

Indicator	2013-2014	2014-2015	2015-2016	2016-2017	2017-2018
<b>1. a Mean Score: Students are satisfied with their campus recreation experience.</b>	<i>Met (3.00)</i>	<i>Met (3.00)</i>			
1. a. 1 Students' campus recreation experience fulfilled their expectations.	<i>Met (3.00)</i>	<i>Met (3.00)</i>			
1. a. 2 Students would recommend Lander University's recreation/fitness programs to a good friend.	<i>Met (3.00)</i>	<i>Met (3.00)</i>			
1. a.3 Students' campus recreation experience improved the value of their college experience.	<i>Met (3.00)</i>	<i>Met (3.00)</i>			
1. a. 4 Overall, students are satisfied with services provided by campus recreation.	<i>Met (3.00)</i>	<i>Met (3.00)</i>			
1. a. 5 Students were challenged to make decisions regarding their fitness/recreation.	N/A	<i>Met (3.00)</i>			
1. a 6 Students learned valuable information regarding their fitness/recreation.	N/A	<i>Met (3.00)</i>			

1. a 7 Students agree that the information regarding fitness/recreation is applicable to their future.	N/A	Met (3.00)			
<b>1.b Mean Score: Students are satisfied with campus recreation center's activities and/or programs.</b>	Met (3.00)	Met (3.00)			
1. b. 1 Students are satisfied with the campus recreation center's promotion of activities/programs.	Met (3.00)	Met (3.00)			
1. b. 2 Students are satisfied with the campus recreation center's promotion of a sense of community on campus.	Met (3.00)	Met (3.00)			
1. b. 3 Students are satisfied with the extent to which the campus recreation center provides activities/programs which are of interest them.	Met (3.00)	Met (3.00)			
<b>1. c Mean Score: Students are satisfied with the environment of the campus recreation center.</b>	Met (3.00)	Met (2.67)			
1. c. 1 The campus recreation center is a place where students feel welcome.	Met (3.00)	Met (3.00)			
1. c. 2 The campus recreation center is a student-friendly facility.	Met (3.00)	Met (3.00)			
1. c. 3 The campus recreation center is open convenient hours.	Met (3.00)	Partially Met (2.00)			
<b>1. d Mean Score: Students are satisfied with campus recreation center staff.</b>	Met (3.00)	Met (3.00)			
1. d. 1 Students are satisfied with campus recreation center staffs' availability to assist them.	Met (3.00)	Met (3.00)			
1. d. 2 Students are satisfied with campus recreation staff member's knowledge.	Met (3.00)	Met (3.00)			
1. d. 3 Students are satisfied with the friendliness of the campus recreation staff.	Met (3.00)	Met (3.00)			
<b>1. e Mean Score: Students are satisfied with the equipment in the campus recreation facility.</b>	Met (3.00)	Met (3.00)			
1. e. 1 Students are satisfied with the variety of equipment.	Met (3.00)	Met (3.00)			
1. e. 2 Students are satisfied with the quality of the equipment.	Met (3.00)	Met (3.00)			
1. e. 3 Students are satisfied with the availability of the equipment during the times they exercise.	Met (3.00)	Met (3.00)			

<i>1. f Mean Score Overall, students are satisfied with the campus recreation center.</i>	<i>Met (3.00)</i>	<i>Met (3.00)</i>			
1. f. 1 Overall, the campus recreation center fulfilled students' expectations.	Met (3.00)	Met (3.00)			
1. f. 2 Students would recommend Lander University's recreation center to a good friend.	Met (3.00)	Met (3.00)			
1. f. 3 Overall, students are satisfied with the campus recreation center.	Met (3.00)	Met (3.00)			

g. Additional Resources Requested to Achieve or Sustain results: None Requested

<b>Indicator</b>	
<i>1. a Mean Score: Students are satisfied with their campus recreation experience.</i>	<i>None</i>
1. a. 1 Students' campus recreation experience fulfilled their expectations.	None
1. a. 2 Students would recommend Lander University's recreation/fitness programs to a good friend.	None
1. a.3 Students' campus recreation experience improved the value of their college experience.	None
1. a. 4 Overall, students are satisfied with services provided by campus recreation.	None
1. a. 5 Students were challenged to make decisions regarding their fitness/recreation.	None
1. a. 6 Students learned valuable information regarding their fitness/recreation.	None
1. a. 7 Students agree that the information regarding fitness/recreation is applicable to their future.	None
<i>1. b Mean Score: Students are satisfied with campus recreation center's activities and/or programs.</i>	<i>None</i>
1. b. 1 Students are satisfied with the campus recreation center's promotion of activities/programs.	None
1. b. 2 Students are satisfied with the campus recreation center's promotion of a sense of community on campus.	None
1. b. 3 Students are satisfied with the extent to which the campus recreation center provides activities/programs which are of interest them.	None
<i>1. c Mean Score: Students are satisfied with the environment of the campus recreation center.</i>	<i>None</i>
1. c. 1 The campus recreation center is a place where students feel welcome.	None
1. c. 2 The campus recreation center is a student-friendly facility.	None

1. c. 3 The campus recreation center is open convenient hours.	None
<i>1. d Mean Score: Students are satisfied with campus recreation center staff.</i>	None
1. d. 1 Students are satisfied with campus recreation center staffs' availability to assist them.	None
1. d. 2 Students are satisfied with campus recreation staff member's knowledge.	None
1. d. 3 Students are satisfied with the friendliness of the campus recreation staff.	None
<i>1. e Mean Score: Students are satisfied with the equipment in the campus recreation facility.</i>	None
1. e. 1 Students are satisfied with the variety of equipment.	None
1. e. 2 Students are satisfied with the quality of the equipment.	None
1. e. 3 Students are satisfied with the availability of the equipment during the times they exercise.	None
<i>1. f Mean Score Overall, students are satisfied with the campus recreation center.</i>	None
1. f. 1 Overall, the campus recreation center fulfilled students' expectations.	None
1. f. 2 Students would recommend Lander University's recreation center to a good friend.	None
1. f. 3 Overall, students are satisfied with the campus recreation center.	None

- h. Summary Comments: (2014-2015) All unit indicators of success were met in measuring student satisfaction with campus recreation experiences, activities, facilities, and staff.

## 2. Campus recreation promotes experiential learning opportunities for students to develop healthier lifestyles and to grow academically and socially.

- a. Strategic Goal Supported: Learning  
b. Indicators of Success and Summary of Data:

Indicator	2013-2014	2014-2015	2015-2016	2016-2017	2017-2018
<i>2. a. Mean Score Students participating in campus recreation activities understand the impact health/fitness can have on their lifestyles.</i>	<i>6.37 (5.95, 6.00)</i>	<i>6.28 (5.83, 5.84)</i>			
2. a. 1 Students participating in campus recreation activities understand that health/fitness activities improve their health.	6.55 (6.21, 6.28)	6.43 (6.13, 6.13)			
2. a. 2 Students participating in campus recreation activities can plan a health/fitness program to meet their health/fitness goals.	6.21 (5.79, 5.81)	6.19 (5.65, 5.67)			
2. a. 3 Students participating in campus recreation activities can identify their health/fitness strengths/weaknesses.	6.34 (5.87, 5.93)	6.22 (5.73, 5.74)			



<b>2. b Mean Score Students participating in campus recreation/fitness activities can manage their health &amp; wellness.</b>	<b>5.86</b> <b>(5.70, 5.71)</b>	<b>5.75</b> <b>(5.40, 5.51)</b>			
2. b. 1 Students participating in campus recreation activities can achieve their fitness/recreation goals.	5.95 (5.70, 5.73)	5.78 (5.39, 5.53)			
2. b. 2 Students participating in campus recreation activities can manage their stress.	5.86 (5.72, 5.72)	5.75 (5.45, 5.55)			
2. b. 3 Students participating in campus recreation activities can manage their weight.	5.78 (5.70, 5.71)	5.77 (5.40, 5.49)			
<b>2. c Mean Score Students can apply the information learned in recreation/fitness activities.</b>	<b>5.69</b> <b>(5.40, 5.44)</b>	<b>5.62</b> <b>(5.05, 5.19)</b>			
2. c. 1 Students can apply the information they learned in recreation/fitness activities to improve their personal life.	5.98 (5.67, 5.71)	5.93 (5.33, 5.46)			
2. c. 2 Students can apply the information they learned in recreation/fitness activities to improve their academic life.	5.55 (5.27, 5.33)	5.46 (4.93, 5.07)			
2. c. 3 Students can apply the information they learned in recreation/fitness activities to improve their future careers.	5.55 (5.23, 5.28)	5.45 (4.88, 5.02)			
<b>2. d Mean Score Participating in club or intramural sports promoted teamwork.</b>	<b>6.35</b> <b>(5.88, 6.07)</b>	<b>6.19</b> <b>(5.74, 5.82)</b>			
2. d. 1 Students participating in club or intramural sports can work cooperatively as a team.	6.42 (5.94, 6.14)	6.30 (5.79, 5.90)			
2. d. 2 Students can resolve conflicts among team members due to participating in club or intramural sports.	6.28 (5.83, 6.00)	6.07 (5.68, 5.75)			
<b>2. e Mean Score Students participating in campus recreation services as a student leader improved their leadership skills.</b>	<b>6.24</b> <b>(5.67, 5.69)</b>	<b>5.69</b> <b>(5.31, 5.45)</b>			
2. e. 1 Students participating in campus recreation services as a student leader improved their communication skills.	6.15 (5.67, 5.67)	5.58 (5.21, 5.42)			
2. e. 2 Students participating in campus recreation services as a student leader improved their listening skills.	6.08 (5.61, 5.58)	5.64 (5.14, 5.34)			
2. e. 3 Students participating in campus recreation services as a student leader improved their time management skills.	6.35 (5.60, 5.64)	5.74 (5.22, 5.38)			
2. e. 4 Students participating in campus recreation services as a student leader have more self-confidence.	6.27 (5.54, 5.54)	5.76 (5.30, 5.36)			
2. e. 5 Students participating in campus recreation services as a student leader can assume greater responsibility in the future.	6.19 (5.76, 5.77)	5.74 (5.43, 5.53)			
2. e. 6 Students participating in campus recreation services as a student leader feel a sense of ownership of their group's mission.	6.28 (5.77, 5.75)	5.61 (5.36, 5.51)			
2. e. 7 Students participating in campus recreation services as a student leader have stronger leadership skills.	6.31 (5.79, 5.91)	5.76 (5.46, 5.64)			

<b>2. f Mean Score Students participating in campus recreation/fitness activities build connections.</b>	<b>5.22 (4.81, 4.87)</b>	<b>5.26 (4.68, 4.73)</b>			
2. f. 1 Students participating in campus recreation/fitness activities have met new people.	5.41 (4.84, 4.89)	5.49 (4.74, 4.78)			
2. f. 2 Students have found others who share their interests by participating in campus recreation/fitness activities.	5.18 (4.80, 4.82)	5.32 (4.68, 4.73)			
2. f. 3 Students participating in campus recreation services contribute to the college community.	5.12 (4.77, 4.90)	5.04 (4.64, 4.69)			
2. f. 4 Students participating in campus recreation services are more connected to the campus community.	5.20 (4.85, 4.88)	5.24 (4.71, 4.74)			
<b>2. g Mean Score Student experiences with campus recreation increased their knowledge of recreation/fitness and health/wellness.</b>	<b>5.29 (4.73, 4.61)</b>	<b>5.26 (4.39, 4.48)</b>			
2. g. 1 Students' campus recreation experiences challenged them to make decisions regarding their fitness/recreation.	4.90 (4.46, 4.37)	4.95 (4.10, 4.20)			
2. g. 2 Students learned valuable information regarding fitness/recreation due to their campus recreation experiences.	5.38 (4.77, 4.66)	5.36 (4.45, 4.53)			
2. g. 3 Students learned information applicable to their future health/wellness due to their campus recreation experiences.	5.64 (5.05, 4.93)	5.51 (4.72, 4.79)			

c. Assessment Instruments and Frequency of Assessment:

Indicator	Instrument	Frequency
All Indicators of Success (and sub-Indicators of Success)	Educational Benchmarking, Inc. (EBI) Recreation Services Assessment Survey	Annually

d. Expected Outcomes:

Indicator	Met	Partially Met	Not Met
All Indicators of Success (and sub-Indicators of Success)	Lander EBI mean comparison is above all of the EBI means for the following: Select 6 Peers, Carnegie Peers, and all EBI participants for the year.	Lander EBI mean comparison is above one or two of the EBI means for the following: Select 6 Peers, Carnegie Peers, and all EBI participants for the year.	Lander EBI mean comparison is above none of the EBI means for the following: Select 6 Peers, Carnegie Peers, and all EBI participants for the year.

e. Review of Results and Actions Taken:

Indicator	
<b>2. a. Mean Score Students participating in campus recreation activities understand the impact health/fitness can have on their lifestyles.</b>	<i>No action required.</i>
2. a. 1 Students participating in campus recreation activities understand that health/fitness activities improve their health.	No action required.
2. a. 2 Students participating in campus recreation activities can plan a health/fitness program to meet their health/fitness goals.	No action required.
2. a. 3 Students participating in campus recreation activities can identify their health/fitness strengths/weaknesses.	No action required.
<b>2. b Mean Score Students participating in campus recreation/fitness activities can manage their health &amp; wellness.</b>	<i>No action required.</i>
2. b. 1 Students participating in campus recreation activities can achieve their fitness/recreation goals.	No action required.
2. b. 2 Students participating in campus recreation activities can manage their stress.	No action required.
2. b. 3 Students participating in campus recreation activities can manage their weight.	No action required.
<b>2. c Mean Score Students can apply the information learned in recreation/fitness activities.</b>	<i>No action required.</i>
2. c. 1 Students can apply the information they learned in recreation/fitness activities to improve their personal life.	No action required.
2. c. 2 Students can apply the information they learned in recreation/fitness activities to improve their academic life.	No action required.
2. c. 3 Students can apply the information they learned in recreation/fitness activities to improve their future careers.	No action required.
<b>2. d Mean Score Participating in club or intramural sports promoted teamwork.</b>	<i>No action required.</i>
2. d. 1 Students participating in club or intramural sports can work cooperatively as a team.	No action required.
2. d. 2 Students can resolve conflicts among team members due to participating in club or intramural sports.	No action required.
<b>2. e Mean Score Students participating in campus recreation services as a student leader improved their leadership skills.</b>	<i>No action required.</i>
2. e. 1 Students participating in campus recreation services as a student leader improved their communication skills.	No action required.

2. e. 2 Students participating in campus recreation services as a student leader improved their listening skills.	No action required.
2. e. 3 Students participating in campus recreation services as a student leader improved their time management skills.	No action required.
2. e. 4 Students participating in campus recreation services as a student leader have more self-confidence.	No action required.
2. e. 5 Students participating in campus recreation services as a student leader can assume greater responsibility in the future.	No action required.
2. e. 6 Students participating in campus recreation services as a student leader feel a sense of ownership of their group's mission.	No action required.
2. e. 7 Students participating in campus recreation services as a student leader have stronger leadership skills.	No action required.
<b>2. f Mean Score Students participating in campus recreation/fitness activities build connections.</b>	<i>No action required.</i>
2. f. 1 Students participating in campus recreation/fitness activities have met new people.	No action required.
2. f. 2 Students have found others who share their interests by participating in campus recreation/fitness activities.	No action required.
2. f. 3 Students participating in campus recreation services contribute to the college community.	No action required.
2. f. 4 Students participating in campus recreation services are more connected to the campus community.	No action required.
<b>2. g Mean Score Student experiences with campus recreation increased their knowledge of recreation/fitness and health/wellness.</b>	<i>No action required.</i>
2. g. 1 Students' campus recreation experiences challenged them to make decisions regarding their fitness/recreation.	No action required.
2. g. 2 Students learned valuable information regarding fitness/recreation due to their campus recreation experiences.	No action required.
2. g. 3 Students learned information applicable to their future health/wellness due to their campus recreation experiences.	No action required.

f. Outcomes:

Indicator	2013-2014	2014-2015	2015-2016	2016-2017	2017-2018
<b>2. a. Mean Score Students participating in campus recreation activities understand the impact health/fitness can have on their lifestyles.</b>	<i>Met (3.00)</i>	<i>Met (3.00)</i>			

2. a. 1 Students participating in campus recreation activities understand that health/fitness activities improve their health.	Met (3.00)	Met (3.00)			
2. a. 2 Students participating in campus recreation activities can plan a health/fitness program to meet their health/fitness goals.	Met (3.00)	Met (3.00)			
2. a. 3 Students participating in campus recreation activities can identify their health/fitness strengths/weaknesses.	Met (3.00)	Met (3.00)			
<b>2. b Mean Score Students participating in campus recreation/fitness activities can manage their health &amp; wellness.</b>	<b>Met (3.00)</b>	<b>Met (3.00)</b>			
2. b. 1 Students participating in campus recreation activities can achieve their fitness/recreation goals.	Met (3.00)	Met (3.00)			
2. b. 2 Students participating in campus recreation activities can manage their stress.	Met (3.00)	Met (3.00)			
2. b. 3 Students participating in campus recreation activities can manage their weight.	Met (3.00)	Met (3.00)			
<b>2. c Mean Score Students can apply the information learned in recreation/fitness activities.</b>	<b>Met (3.00)</b>	<b>Met (3.00)</b>			
2. c. 1 Students can apply the information they learned in recreation/fitness activities to improve their personal life.	Met (3.00)	Met (3.00)			
2. c. 2 Students can apply the information they learned in recreation/fitness activities to improve their academic life.	Met (3.00)	Met (3.00)			
2. c. 3 Students can apply the information they learned in recreation/fitness activities to improve their future careers.	Met (3.00)	Met (3.00)			
<b>2. d Mean Score Participating in club or intramural sports promoted teamwork.</b>	<b>Met (3.00)</b>	<b>Met (3.00)</b>			
2. d. 1 Students participating in club or intramural sports can work cooperatively as a team.	Met (3.00)	Met (3.00)			
2. d. 2 Students can resolve conflicts among team members due to participating in club or intramural sports.	Met (3.00)	Met (3.00)			
<b>2. e Mean Score Students participating in campus recreation services as a student leader improved their leadership skills.</b>	<b>Met (3.00)</b>	<b>Met (3.00)</b>			
2. e. 1 Students participating in campus recreation services as a student leader improved their communication skills.	Met (3.00)	Met (3.00)			
2. e. 2 Students participating in campus recreation services as a student leader improved their listening skills.	Met (3.00)	Met (3.00)			
2. e. 3 Students participating in campus recreation services as a student leader improved their time management skills.	Met (3.00)	Met (3.00)			

2. e. 4 Students participating in campus recreation services as a student leader have more self-confidence.	Met (3.00)	Met (3.00)			
2. e. 5 Students participating in campus recreation services as a student leader can assume greater responsibility in the future.	Met (3.00)	Met (3.00)			
2. e. 6 Students participating in campus recreation services as a student leader feel a sense of ownership of their group's mission.	Met (3.00)	Met (3.00)			
2. e. 7 Students participating in campus recreation services as a student leader have stronger leadership skills.	Met (3.00)	Met (3.00)			
<b>2. f Mean Score Students participating in campus recreation/fitness activities build connections.</b>	<b>Met (3.00)</b>	<b>Met (3.00)</b>			
2. f. 1 Students participating in campus recreation/fitness activities have met new people.	Met (3.00)	Met (3.00)			
2. f. 2 Students have found others who share their interests by participating in campus recreation/fitness activities.	Met (3.00)	Met (3.00)			
2. f. 3 Students participating in campus recreation services contribute to the college community.	Met (3.00)	Met (3.00)			
2. f. 4 Students participating in campus recreation services are more connected to the campus community.	Met (3.00)	Met (3.00)			
<b>2. g Mean Score Student experiences with campus recreation increased their knowledge of recreation/fitness and health/wellness.</b>	<b>Met (3.00)</b>	<b>Met (3.00)</b>			
2. g. 1 Students' campus recreation experiences challenged them to make decisions regarding their fitness/recreation.	Met (3.00)	Met (3.00)			
2. g. 2 Students learned valuable information regarding fitness/recreation due to their campus recreation experiences.	Met (3.00)	Met (3.00)			
2. g. 3 Students learned information applicable to their future health/wellness due to their campus recreation experiences.	Met (3.00)	Met (3.00)			

g. Additional Resources Requested to Achieve or Sustain results: None Requested

Indicator	
<b>2. a. Mean Score Students participating in campus recreation activities understand the impact health/fitness can have on their lifestyles.</b>	None
2. a. 1 Students participating in campus recreation activities understand that health/fitness activities improve their health.	None

2. a. 2 Students participating in campus recreation activities can plan a health/fitness program to meet their health/fitness goals.	None
2. a. 3 Students participating in campus recreation activities can identify their health/fitness strengths/weaknesses.	None
<b>2. b Mean Score Students participating in campus recreation/fitness activities can manage their health &amp; wellness.</b>	<i>None</i>
2. b. 1 Students participating in campus recreation activities can achieve their fitness/recreation goals.	None
2. b. 2 Students participating in campus recreation activities can manage their stress.	None
2. b. 3 Students participating in campus recreation activities can manage their weight.	None
<b>2. c Mean Score Students can apply the information learned in recreation/fitness activities.</b>	<i>None</i>
2. c. 1 Students can apply the information they learned in recreation/fitness activities to improve their personal life.	None
2. c. 2 Students can apply the information they learned in recreation/fitness activities to improve their academic life.	None
2. c. 3 Students can apply the information they learned in recreation/fitness activities to improve their future careers.	None
<b>2. d Mean Score Participating in club or intramural sports promoted teamwork.</b>	<i>None</i>
2. d. 1 Students participating in club or intramural sports can work cooperatively as a team.	None
2. d. 2 Students can resolve conflicts among team members due to participating in club or intramural sports.	None
<b>2. e Mean Score Students participating in campus recreation services as a student leader improved their leadership skills.</b>	<i>None</i>
2. e. 1 Students participating in campus recreation services as a student leader improved their communication skills.	None
2. e. 2 Students participating in campus recreation services as a student leader improved their listening skills.	None
2. e. 3 Students participating in campus recreation services as a student leader improved their time management skills.	None
2. e. 4 Students participating in campus recreation services as a student leader have more self-confidence.	None
2. e. 5 Students participating in campus recreation services as a student leader can assume greater responsibility in the future.	None

2. e. 6 Students participating in campus recreation services as a student leader feel a sense of ownership of their group's mission.	None
2. e. 7 Students participating in campus recreation services as a student leader have stronger leadership skills.	None
<b>2. f Mean Score Students participating in campus recreation/fitness activities build connections.</b>	<i>None</i>
2. f. 1 Students participating in campus recreation/fitness activities have met new people.	None
2. f. 2 Students have found others who share their interests by participating in campus recreation/fitness activities.	None
2. f. 3 Students participating in campus recreation services contribute to the college community.	None
2. f. 4 Students participating in campus recreation services are more connected to the campus community.	None
<b>2. g Mean Score Student experiences with campus recreation increased their knowledge of recreation/fitness and health/wellness.</b>	<i>None</i>
2. g. 1 Students' campus recreation experiences challenged them to make decisions regarding their fitness/recreation.	None
2. g. 2 Students learned valuable information regarding fitness/recreation due to their campus recreation experiences.	None
2. g. 3 Students learned information applicable to their future health/wellness due to their campus recreation experiences.	None

- h. Summary Comments: (2014-2015) All unit indicators of success were met in support of campus recreation promoting experiential learning opportunities for students to develop healthier lifestyles and to grow academically and socially.

### 3. Student experiences with campus recreation services assisted in their retention and graduation.

- a. Strategic Goal Supported: Enrollment  
b. Indicators of Success and Summary of Data:

Indicator	2013-2014	2014-2015	2015-2016	2016-2017	2017-2018
<b>3. a Mean Score: Students' campus recreation experiences positively impacted their decision to return to Lander University next year.</b>	<b>5.81 (5.13, 4.87)</b>	<b>5.64 (4.69, 4.83)</b>			
<b>3. b Mean Score: Students' campus recreation experiences positively impacted their decision to graduate from Lander University.</b>	<b>5.74 (5.09, 5.09)</b>	<b>5.66 (4.84, 4.90)</b>			



c. Assessment Instruments and Frequency of Assessment:

Indicator	Instrument	Frequency
All Indicators of Success (and sub-Indicators of Success)	Educational Benchmarking, Inc. (EBI) Recreation Services Assessment Survey	Annually

d. Expected Outcomes:

Indicator	Met	Partially Met	Not Met
All Indicators of Success (and sub-Indicators of Success)	Lander EBI mean comparison is above all of the EBI means for the following: Select 6 Peers, Carnegie Peers, and all EBI participants for the year.	Lander EBI mean comparison is above one or two of the EBI means for the following: Select 6 Peers, Carnegie Peers, and all EBI participants for the year.	Lander EBI mean comparison is above none of the EBI means for the following: Select 6 Peers, Carnegie Peers, and all EBI participants for the year.

e. Review of Results and Actions Taken:

Indicator	
3. a Mean Score: Students' campus recreation experiences positively impacted their decision to return to Lander University next year.	No action required.
3. b Mean Score: Students' campus recreation experiences positively impacted their decision to graduate from Lander University.	No action required

f. Outcomes:

Indicator	2013-2014	2014-2015	2015-2016	2016-2017	2017-2018
3. a Mean Score: Students' campus recreation experiences positively impacted their decision to return to Lander University next year.	Met (3.00)	Met (3.00)			
3. b Mean Score: Students' campus recreation experiences positively impacted their decision to graduate from Lander University.	Met (3.00)	Met (3.00)			

g. Additional Resources Requested to Achieve or Sustain results: None Requested

Indicator
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<b>3. a Mean Score: Students' campus recreation experiences positively impacted their decision to return to Lander University next year.</b>	<i>None</i>
<b>3. b Mean Score: Students' campus recreation experiences positively impacted their decision to graduate from Lander University.</b>	<i>None</i>

- h. Summary Comments: : (2014-2015) All unit indicators of success were met and the data indicate that students' campus recreation experiences positively impacted their decision to return to Lander University and in their decision to graduate from Lander University.

#### 4. Increase the number of students, faculty, and staff participating in intramural sports.

Strategic Goal Supported	2. Enrollment						
<b>Indicator of Success/ Student Learning Outcome</b>  <b>AND</b>  <b>Summary of Data</b>	Indicator/  Learning Outcome		2011  Calendar Year	2011/12  Acad. Year	2012/13  Acad. Year	2013/14  Acad. Year	2014/15  Acad. Year
	1.	The number of participants in basketball will increase enough to add one team each academic year until 10 teams are developed.	11	13	15	8	11
	2.	The number of participants in soccer will increase enough to add one team each academic year until 4 teams are developed.	5	5	13	8	9
	3.	The number of participants in softball will increase enough to add one team each academic year until 10 teams are developed.	9	19	15	13	11
	4.	The number of participants in kickball will increase enough to add one team each academic year until 5 teams are developed.	4	4	4	4	0
	5.	The number of participants in flag football will increase enough to add one team each academic year until 10 teams are developed.	12	12	13	12	15
	6.	The number of participants in indoor and sand volleyball will increase enough to add one team	4	4	14	8	6

		each academic year until 6 teams are developed.					
Assessment Instrument(s) and Frequency of Assessment	Instrument		Frequency				
	1.	Team Entry Form	At the beginning of each semester or season.				
	2.	Team Entry Form	At the beginning of each semester or season.				
	3.	Team Entry Form	At the beginning of each semester or season.				
	4.	Team Entry Form	At the beginning of each semester or season.				
	5.	Team Entry Form	At the beginning of each semester or season.				
	6.	Team Entry Form	At the beginning of each semester or season.				
Expected Outcome	Met (3)		Partially Met (2)		Not Met (1)		
	1.	The number of basketball teams increased by one team or maintained at 10 teams.	The number of basketball teams stayed the same.		The number of basketball teams decreased.		
	2.	The number of soccer teams increased by one team or maintained at 4 teams.	The number of soccer teams stayed the same.		The number of soccer teams decreased.		
	3.	The number of softball teams increased by one team or maintained at 10 teams.	The number of softball teams stayed the same.		The number of softball teams decreased.		
	4.	The number of kickball teams increased by one team or maintained at 5 teams.	The number of kickball teams stayed the same.		The number of kickball teams decreased.		
	5.	The number of flag football teams increased by one team or maintained at 10 teams.	The number of flag football teams stayed the same.		The number of flag football teams decreased.		
	6.	The number of sand volleyball teams increased by one team or maintained at 6 teams.	The number of sand volleyball teams stayed the same.		The number of sand volleyball teams decreased.		
Review of Results and Actions Taken	1.	The established threshold of 10 teams was exceeded. The number of basketball teams during this reporting period was 11. This represents an increase from 8 teams last reporting period. No action will be taken.					

	2.	The number of soccer teams during this reporting period was 9 which exceeded the goal of 4 teams being established. No action is required.	
	3.	The number of softball teams during this reporting period was 11 which was two teams less than the last reporting period, but this number of teams did meet the maintenance goal of 10 teams. The lack of female participation in intramural sports is a challenge. No action is required.	
	4.	Kickball did not have any teams for this reporting period. Participation in this sport needs to be monitored or more advertisement employed to elicit participation for next year.	
	5.	Flag football increased by 3 teams for this reporting period to have 15 teams which exceeds the goal to increase by one team each each reporting period until 10 teams are formed and to maintain 10 teams. No action is required.	
	6.	The number of sand and indoor volleyball teams during this time period was 6. This represents a decrease in 2 teams from last reporting period but did meet the maintenance goal of 6 team. No action is required.	
	Sum	During the 2014/2015 reporting period, the thresholds for five of the six indicators were met for this goal. These goals are being monitored. <b>This Unit Goal will be changed to “provide at least 12 intramural sports each semester” for the 2015/2016 academic year.</b>	
Outcomes	Indicator of Success Evaluation		Indicator of Success Score
	1.	Met	3
	2.	Met	3
	3.	Met	3
	4.	Not Met	1
	5.	Met	3
	6.	Met	3
Additional Resources Required to Achieve or Sustain Results		\$0.00	

**5. Campus recreation will offer students, faculty, and staff the opportunity for open recreation and exercise by maintaining its current facilities.**

Strategic Goal Supported	2. Enrollment						
Indicator of Success/ Student Learning Outcome	Indicator/ Learning Outcome		2011 Calendar Year	2011/12 Calendar Year	2012/13 Acad. Year	2013/14 Acad. Year	2014/15 Acad. Year
AND	1.	Campus recreation will maintain use of the current facilities offered to the Lander community.	Use of facilities main- tained	Use of all available the areas main- tained	Use of all available the areas main- tained	Use of facilities main- tained	Use of facilities maintained
Summary of Data	2.	Campus recreation will utilize the time its facilities are open.	100%	100%	100%	95%	90%
Assessment Instrument(s) and Frequency of Assessment	Instrument		Frequency				
	1.	Campus Recreational Director Review of Facility	Annually				
	2.	Student Sign-In Sheets or Scanner	Spring and Fall Semester				
Expected Outcome	Met  (3)		Partially Met  (2)		Not Met  (1)		
	1.	Campus recreation will maintain use of the following Chandler Center areas: outdoor pool, fitness center/weight room, PEES Gym/walking track, racketball rooms (etc.)	Campus recreation will maintain use of 50% the following Chandler Center areas: outdoor pool, fitness center/weight room, PEES Gym/walking track, racketball rooms (etc.)N/A		Campus recreation will not maintain use of any of the following Chandler Center areas: outdoor pool, fitness center/weight room, PEES Gym/walking track, racketball rooms (etc.)		
	2.	An average utilization rate of the facilities will indicate that 80% or more of the time the facilities are opened, they are in use.	An average utilization rate of the facilities will indicate that 50 - 79.9% of the time the facilities are opened, they are in use.		An average utilization rate of the facilities will indicate that less than 50% of the time the facilities are opened, they are in use.		
Review of Results and Actions Taken	1.	Campus recreation maintained the use of all of its facilities.Consumer use of all of the facilities showed an overall increase of .81%. The fitness center increased 21% compared to the previous reporting period. The data for the use of other PEES facilities (outdoor pool, PEES Gym/walking track, and racketball rooms) indicate a decrease of 14.21% when compared to the 2013/2014 academic year. This decrease was due to construction on the Lander University campus which forced the creation of other entrances into the PEES Building rather than having one main point of					

		entry for the use of the campus recreation and fitness areas. One point of entry is necessary for the tracking of consumers entering into the building by scanning identification cards. As a result of this situation, consumer numbers are possibly lower because of the inability to have one entry for scanning identification cards.	
	2.	The facilities were utilized 90% of the time they were open. There seems to be a pattern with 9:00 am usage on most days of the week with zero consumer numbers - especially for the fitness center. This lack of use is misleading because a class was scheduled in the facility at that time. However, even calculating this as an unused time does not prevent meeting the established threshold of 80%.	
	S u m	The Campus Recreation Department maintained its current areas for the 2014/2015 academic year. When the facilities were available for student/employee/alumni use and not being used by academic classes, there was 90% utilization by students, faculty, staff, alumni, and guests. Tracking the times and days of the week for utilization assists in planning staff coverage schedules and events. It is also used to determine hours of operation.	
Outcomes	Indicator of Success Evaluation		Indicator of Success Score
	1.	Met	3
	2.	Met	3
Additional Resources Required to Achieve or Sustain Results		\$0.00	

**6. Students, faculty, and staff are satisfied with their Lander Outdoor Adventure (LOA) experience.**

Strategic Goal Supported	2. Enrollment						
Indicator of Success/ Student Learning Outcome  							

<b>Assessment Instrument(s) and Frequency of Assessment</b>	1.	Lander Outdoor Adventures Satisfaction Survey	At completion of adventure.	
	2.	Lander Outdoor Adventures Satisfaction Survey	At completion of adventure.	
	3.	Lander Outdoor Adventures Satisfaction Survey	At completion of adventure.	
<b>Expected Outcome</b>	Met (3)		Partially Met (2)	Not Met (1)
	1.	85 - 100% participants responded answering Strongly Agree or Agree.	60 - 84.9% participants responded answering Strongly Agree or Agree.	Below 60% participants responded answering Strongly Agree or Agree.
	2.	85 - 100% participants responded answering Strongly Agree or Agree.	60 - 84.9% participants responded answering Strongly Agree or Agree.	Below 60% participants responded answering Strongly Agree or Agree.
	3.	85 - 100% participants responded answering Strongly Agree or Agree.	60 - 84.9% participants responded answering Strongly Agree or Agree.	Below 60% participants responded answering Strongly Agree or Agree.
<b>Review of Results and Actions Taken</b>	1.	This indicator was dropped for the 2014/2015 reporting period due to the use of the Skyfactor/Educational Benchmarking Inc. Campus Recreation Assessment for the second year to gather this data. Satisfaction with Lander University's Campus Recreation events/trips are measure in Indicators 1. b. and 1. f.		
	2.	This indicator was dropped for the 2014/2015 reporting period due to the use of the Skyfactor/Educational Benchmarking Inc. Campus Recreation Assessment for the second year to gather this data. Satisfaction with Lander University's Campus Recreation events/trips are measure in Indicators 1. b. and 1. f.		
	3.	This indicator was dropped for the 2014/2015 reporting period due to the use of the Skyfactor/Educational Benchmarking Inc. Campus Recreation Assessment for the second year to gather this data. Satisfaction with Lander University's Campus Recreation events/trips are measure in Indicators 1. b. and 1. f.		

	<b>S u m</b>	<u>During the 2014/2015 reporting period, this goal had planned to be dropped. As a result, evaluations were not dissminated to participants of these trips/events. However, in reviewing the assessment results with the Director of Campus Recreation and Intramurels, it was requested that this goal with its indicators be reininstated for the 2015/2016 Academic Year. The Director communicated the Skyfactor/Educational Benchmarking Recreation Assessment did not provide enough specific data pertaining to these events, only an overall, evaluation of satisfaction with reference to all of Campus Recreation &amp; Intramural's events. This goal will be reinstated to better measure the success of Lander University's Outdoor Adventures.</u>	
<b>Outcomes</b>	Indicator of Success Evaluation		Indicator of Success Score
	<b>1.</b>	Dropped/Not Evaluated	N/A
	<b>2.</b>	Dropped/Not Evaluated	N/A
	<b>3.</b>	Dropped/Not Evaluated	N/A
Additional Resources Required to Achieve or Sustain Results		\$0.00	

### 2014/2015 CAMPUS RECREATION & INTRAMURALS UNIT/PROGRAM SUMMARY

Unit/Program Goal	Strategic Goal Supported	Unit/Program Goal Outcome		Additional Resources Required to Achieve or Sustain Results
		Score	Evaluation Met: 3.00 – 2.01 Partially Met: 2.00 – 1.01 Not Met: 1.00 – 0.01 Not Evaluated: 0.00	
1. Students are satisfied with their campus recreation experience, activities, facilities, and staff.	2. Enrollment	2.95	Met	\$0.00
2. Campus recreation promotes experiential learning opportunities for students to develop healthier lifestyles and to grow academically and socially.	1. Learning	3.00	Met	\$0.00
3. Student experiences with campus recreation assisted in their retention and graduation from Lander University.	2. Enrollment	3.00	Met	\$0.00



4. Increase the number of students, faculty, and staff participating in intramural sports.	2. Enrollment	2.67	Met	\$0.00
5. Campus recreation will offer students, faculty, and staff the opportunity for open recreation and exercise by maintaining its current facilities.	2. Enrollment	3.00	Met	\$0.00
6. Students, faculty, and staff are satisfied with their Lander Outdoor Adventure (LOA) experience.	2. Enrollment	N/A	Goal Dropped/ Not Evaluated	\$0.00
<b>UNIT/PROGRAM TOTALS</b>		<b>2.92</b>	<b>Met</b>	<b>\$0.00</b>

**Unit/Program Summary (2014/2015):** All five Unit/Program goals were met by the Department of Campus Recreation & Intramurals. Unit Goal #4: Increase the number of students, faculty, and staff participating in intramural sports will be changed to “Provide at least 12 intramural sports each semester” for the 2015/2016 academic year. Also, Unit Goal #6 will be reinstituted. The Director communicated that even though the Skyfactor/Educational Benchmarking Recreation Services’ Assessment provided satisfaction about all of their events/programs, it not provide specific enough information for evaluating Lander Outdoor Adventures and provide information the department needed for future planning based on consumer feedback.

**Assessments:**

Educational Benchmarking Inc. Recreation Services Assessment Survey – Goals 1, 2, & 3

Team Entry Forms – Goal 4a, 4b, 4c, 4d, 4e, 4f

Campus Recreational Director Review of Facilities’ Statement – Goal 5a

Student Tally Sheets or Scanner Results– Goal 5b

Lander Outdoor Adventures Satisfaction Survey – Goal 6a, 6b, 6c – Goal Dropped

**Location of Data/Information:** All results of surveys, reports, logs, or tally sheets are maintained in the office of the Vice President of Student Affairs (Conference Room File Drawer). The Director of Campus Recreation is responsible for the collection and tabulation of all assessment results and the provision of these results to the Student Affairs Assessment Coordinator. The Coordinator will compile the results into the appropriate formats and disseminate to the Vice President of Student Affairs and departmental staff for discussion and review.

**Dissemination/Discussion:**

**Date:** July 23, 2015

**Present Were:** Randy Bouknight (Vice President of Student Affairs), Matthew Gilstrap (Director of Campus Recreation & Intramurals), and Joe Franks (Student Affairs’ Assessment Coordinator).

**Discussion:**

All Unit/Program Goals along with their indicators and sub-indicators were discussed. All five Unit/Program Goals were met except for one sub-indicator which was partially met. For the Indicator - 1.c. *Students are satisfied with campus recreation center’s activities and/or programs – sub-indicator 1.c.2-The campus recreation center is open convenient hours.* The Director communicated that one consistent barrier to offering more services and time slots for services is the scheduling of academic classes in the Chandler Center prohibiting the use of facilities at possible peak consumer times. This is not a barrier that can be easily removed unless more space for classes becomes available or academic classes can be conducted in certain areas with sharing the space and equipment with students not enrolled in the particular course.

Also, all of the comments made by students on questions allowing branching were reviewed. In terms of comments made, the services students would like to see are already provided (dance classes, martial arts, personal trainers, outdoor activities, etc.) The only service requested which cannot be provided is the use of an indoor pool.

**Plan(s) of Action for 2015/2016 Academic Year**

1. Reinstate Unit/Program Goal #6: “Students, faculty, and staff are satisfied with their Lander Outdoor Adventure experience.”
2. Change Unit/Program Goal #4 from: “Increase the number of students, faculty, and staff participating in intramural sports” to “Provide at least 12 intramural sports each semester”.
3. Promote sportsmanship (civility & respect) by adding a Unit/Program Goal for 2015/2016. A *Sportsmanship Rating Scale* has been adopted by campus recreation staff to rate intramural teams on a Likert scale of 5. The threshold criteria for meeting this goal is for each intramural team to score at least a 3.5 out of 5 on the *Sportsmanship Rating Scale*.

**2013/2014 Plan(s) of Action Follow-Up**

1. Hired personal trainers and established a payment plan to offset personnel costs as a follow-up to meet consumer feedback requests for this services during the last reporting period. Promotion/marketing of this service will begin at the start of Fall 2015 semester. Services will be provided for the 2015/2016 Academic Year.

**Person Responsible: Matthew Gilstrap**

## ACTUAL COPIED RESULTS:

1. Students are satisfied with their campus recreation experience, activities, facilities, and staff.

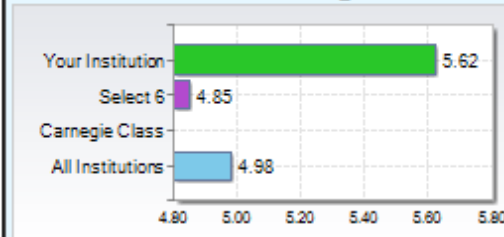
**MET THRESHOLD FOR GOAL:** Met

**STRATEGIC GOAL SUPPORTED:** Enrollment

**Summary Comments: (2014-2015)** All unit indicators of success were met in measuring student satisfaction with campus recreation experiences, activities, facilities, and staff.

### 1. a. (Factor 16)

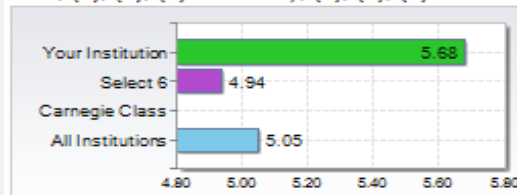
#### Factor 16. Overall Program Evaluation (Branch All Users)



	N	Mean	Std Dev				
Your Institution	300	5.62	1.07				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	1924	4.85	1.29	4.57	5.62	<b>0.77</b>	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	7674	4.98	1.31	4.31	5.62	<b>0.64</b>	1 of 23

#### 1. a. 1

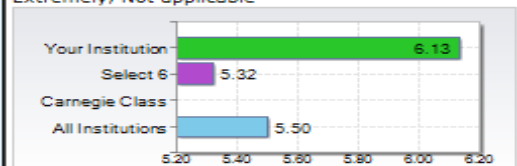
**Q093. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Did it fulfill your expectations?** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	286	5.68	1.30				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1774	4.94	1.48	4.62	5.68	<b>0.74</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7000	5.05	1.50	4.38	5.68	<b>0.63</b>	

#### 1. a. 2

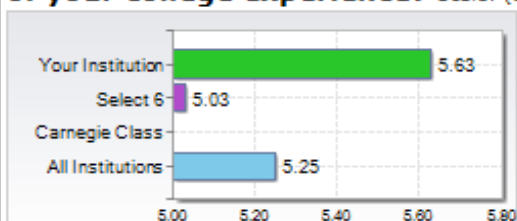
**Q094. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Would you recommend this institution's fitness/recreation programs to a good friend?** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	294	6.13	1.11				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1845	5.32	1.49	4.98	6.13	<b>0.81</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7164	5.50	1.46	4.49	6.13	<b>0.63</b>	

#### 1. a. 3

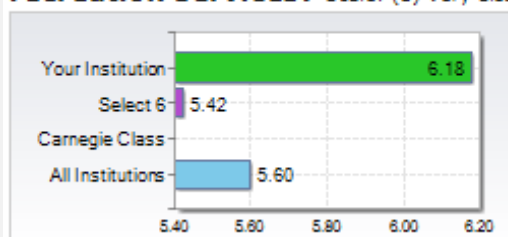
**Q095. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Did these experiences improve the value of your college experience?** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	295	5.63	1.46				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1827	5.03	1.60	4.72	5.63	<b>0.60</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7138	5.25	1.57	4.27	6.03	<b>0.38</b>	

## 1. a. 4

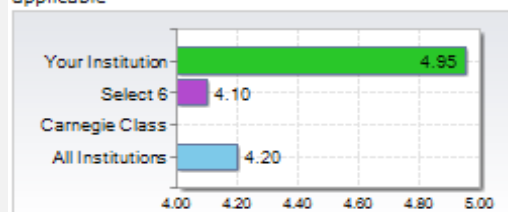
**Q096. Overall Evaluation of Recreation Services - Overall, how satisfied were you with recreation services?** Scale: (1) Very dissatisfied, (2), (3), (4) Neutral, (5), (6), (7) Very satisfied, Not applicable



	N	Mean	Std Dev				
Your Institution	295	6.18	1.03				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1891	5.42	1.32	5.15	6.18	0.76	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7480	5.60	1.29	4.44	6.18	0.58	

## 1. a. 5

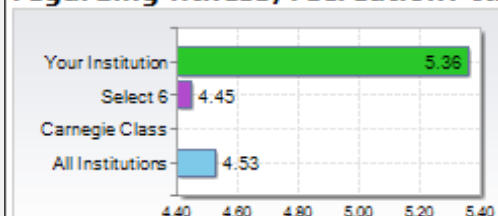
**Q090. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Were you challenged to make decisions regarding your fitness/recreation?** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	292	4.95	1.74				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1799	4.10	1.79	3.87	4.95	0.85	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7155	4.20	1.85	3.68	4.95	0.75	

## 1. a. 6

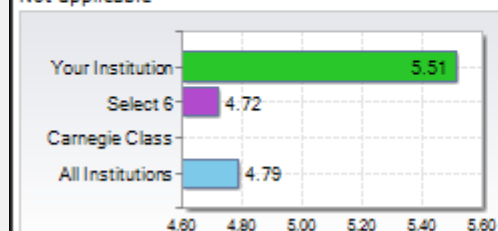
**Q091. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Did you learn valuable information regarding fitness/recreation?** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	291	5.36	1.45				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1811	4.45	1.68	4.17	5.36	0.91	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7143	4.53	1.70	3.99	5.36	0.83	

## 1. a. 7

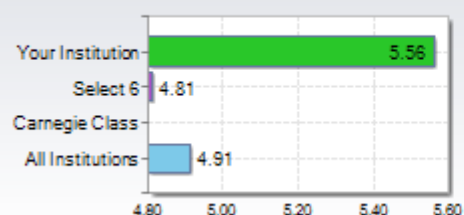
**Q092. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Was the information you learned applicable to your future health/wellness?** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	289	5.51	1.45				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1767	4.72	1.63	4.43	5.51	0.79	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6946	4.79	1.65	4.28	5.51	0.72	

## 1. b. (Factor 1)

### Factor 1. Student Recreation Center: Activities/Programs (Branch Users)



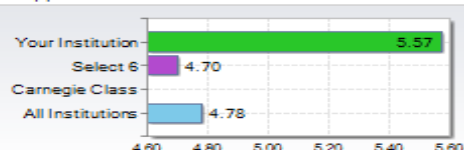
	N	Mean	Std Dev				
Your Institution	318	5.56	1.22				

	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	2075	4.81	1.30	4.57	5.56	0.75	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	7755	4.91	1.31	4.16	5.90	0.65	2 of 23

## 1. b. 1

**Q027. Publicizes Activities/Programs and Promotes Campus - How satisfied are you with the extent to which the student recreation center: Publicizes activities/programs (e.g., fitness programs, special events)** Scale: (1) Very dissatisfied, (2), (3), (4) Neutral, (5), (6), (7) Very satisfied, Not applicable



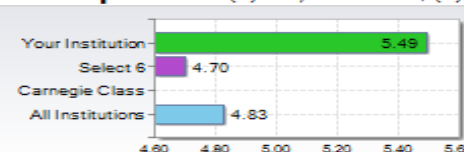
	N	Mean	Std Dev				
Your Institution	314	5.57	1.35				

	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2033	4.70	1.47	4.40	5.57	0.87	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7575	4.78	1.49	4.05	5.70	0.79	

## 1. b. 2

**Q028. Publicizes Activities/Programs and Promotes Campus - How satisfied are you with the extent to which the student recreation center: Promotes a sense of community on campus** Scale: (1) Very dissatisfied, (2), (3), (4) Neutral, (5), (6), (7) Very satisfied, Not applicable



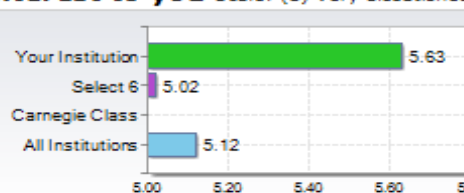
	N	Mean	Std Dev				
Your Institution	305	5.49	1.36				

	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2007	4.70	1.48	4.37	5.49	0.79	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7545	4.83	1.49	4.13	5.84	0.66	

## 1. b. 3

**Q029. Publicizes Activities/Programs and Promotes Campus - How satisfied are you with the extent to which the student recreation center: Provides activities/programs of interest to you** Scale: (1) Very dissatisfied, (2), (3), (4) Neutral, (5), (6), (7) Very satisfied, Not applicable



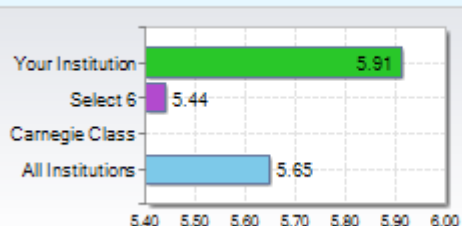
	N	Mean	Std Dev				
Your Institution	310	5.63	1.39				

	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2043	5.02	1.47	4.79	5.63	0.61	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7607	5.12	1.47	4.24	6.14	0.51	

1. c.

**Factor 2. Student Recreation Center: Environment (Branch Users)**



	N	Mean	Std Dev
Your Institution	316	5.91	1.12

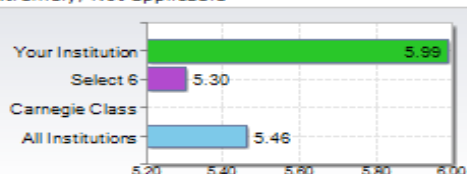
  

	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	2082	5.44	1.21	5.23	5.91	0.47	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	7821	5.65	1.16	4.95	6.10	0.26	5 of 23

1. c. 1

**Q030. Student Recreation Center Environment - To what extent is the student recreation center: A place where you feel welcome**

Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev
Your Institution	313	5.99	1.25

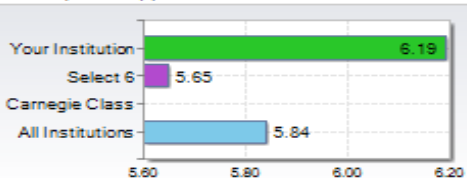
  

	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2063	5.30	1.46	4.95	5.99	0.69	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7758	5.46	1.44	4.88	6.01	0.53	

1. c. 2

**Q031. Student Recreation Center Environment - To what extent is the student recreation center: A student-oriented facility**

Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev
Your Institution	309	6.19	1.11

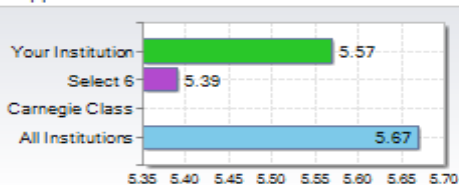
  

	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2048	5.65	1.32	5.37	6.19	0.54	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7685	5.84	1.25	5.12	6.27	0.35	

1. c. 3

**Q032. Student Recreation Center Environment - To what extent is the student recreation center: Open convenient hours**

Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



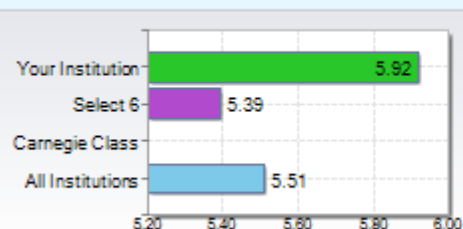
	N	Mean	Std Dev
Your Institution	314	5.57	1.62

	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2066	5.39	1.55	5.20	5.65	0.18	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7738	5.67	1.46	4.82	6.20	-0.10	

1. d.

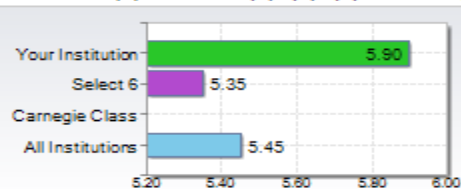
**Factor 3. Student Recreation Center: Staff (Branch Users)**



	N	Mean	Std Dev				
Your Institution	318	5.92	1.18				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	2039	5.39	1.31	5.15	5.92	0.53	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	7657	5.51	1.29	4.82	6.22	0.41	2 of 23

1. d. 1

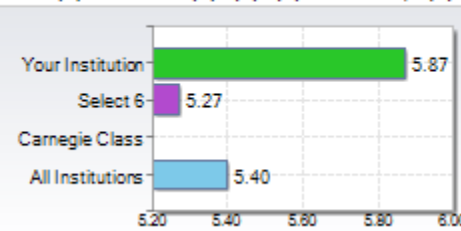
**Q033. Student Recreation Center Staff - To what extent are the staff: Available to assist you** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	314	5.90	1.30				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1973	5.35	1.45	5.09	5.90	0.55	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7389	5.45	1.44	4.53	6.06	0.45	

1. d. 2

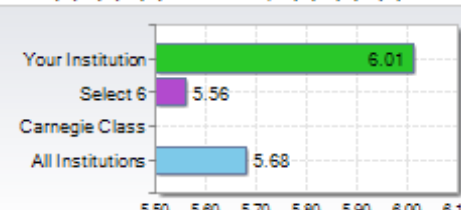
**Q034. Student Recreation Center Staff - To what extent are the staff: Knowledgeable** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	309	5.87	1.31				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1919	5.27	1.43	5.10	5.87	0.60	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7169	5.40	1.42	4.57	6.17	0.47	

1. d. 3

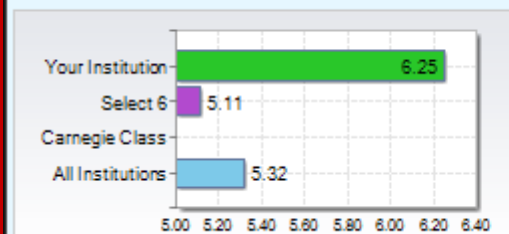
**Q035. Student Recreation Center Staff - To what extent are the staff: Friendly** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	315	6.01	1.25				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2018	5.56	1.44	5.15	6.01	0.45	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7585	5.68	1.40	5.11	6.43	0.33	

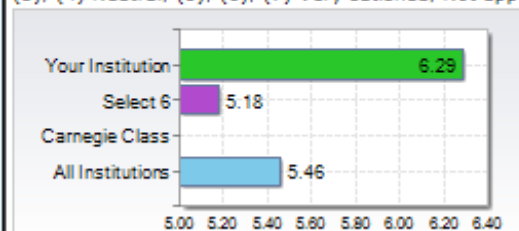


## 1. e.

**Factor 5. Student Recreation Center: Equipment (Branch Users)**

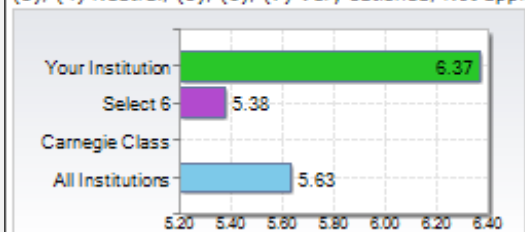
	N	Mean	Std Dev				
Your Institution	317	6.25	0.91				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	2035	5.11	1.40	4.42	6.25	1.14	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	7618	5.32	1.31	4.19	6.25	0.93	1 of 23

## 1. e. 1

**Q040. Student Recreation Center Equipment - Regarding the equipment in the student recreation center, how satisfied are you with: Variety of equipment** Scale: (1) Very dissatisfied, (2), (3), (4) Neutral, (5), (6), (7) Very satisfied, Not applicable


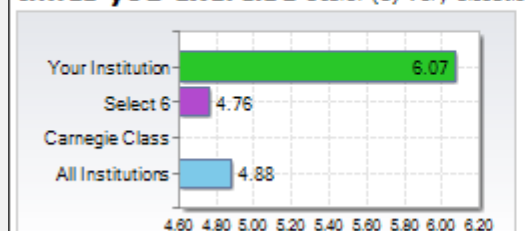
	N	Mean	Std Dev				
Your Institution	311	6.29	1.04				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2021	5.18	1.59	4.63	6.29	1.11	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7556	5.46	1.48	4.12	6.29	0.83	

## 1. e. 2

**Q041. Student Recreation Center Equipment - Regarding the equipment in the student recreation center, how satisfied are you with: Quality of equipment** Scale: (1) Very dissatisfied, (2), (3), (4) Neutral, (5), (6), (7) Very satisfied, Not applicable


	N	Mean	Std Dev				
Your Institution	310	6.37	0.94				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2010	5.38	1.49	4.86	6.37	0.99	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7526	5.63	1.40	4.24	6.37	0.74	

## 1. e. 3

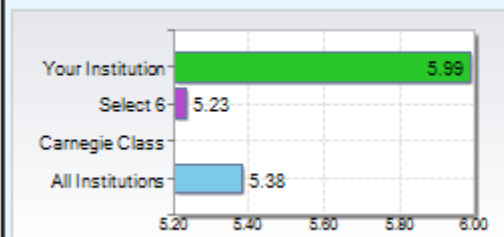
**Q042. Student Recreation Center Equipment - Regarding the equipment in the student recreation center, how satisfied are you with: Availability of equipment during the times you exercise** Scale: (1) Very dissatisfied, (2), (3), (4) Neutral, (5), (6), (7) Very satisfied, Not applicable


	N	Mean	Std Dev				
Your Institution	312	6.07	1.17				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	2013	4.76	1.72	3.77	6.07	1.31	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7537	4.88	1.66	3.77	6.07	1.19	



1. f.

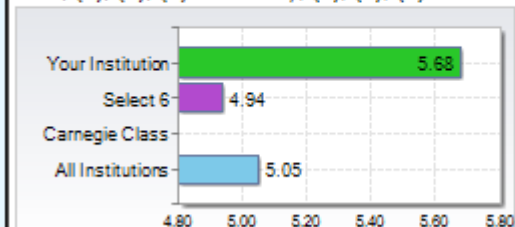
#### Factor 14. Overall Evaluation of Student Recreation Center (Branch Users)



	N	Mean	Std Dev				
Your Institution	299	5.99	0.99				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	1921	5.23	1.30	4.91	5.99	0.76	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	7639	5.38	1.28	4.39	5.99	0.61	1 of 23

1. f. 1

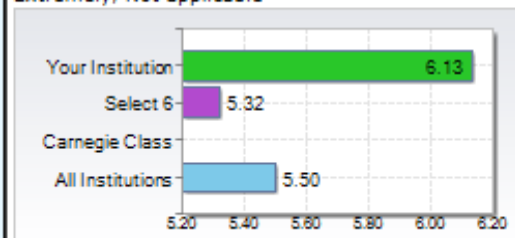
#### Q093. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Did it fulfill your expectations? Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	286	5.68	1.30				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1774	4.94	1.48	4.62	5.68	0.74	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7000	5.05	1.50	4.38	5.68	0.63	

1. f. 2

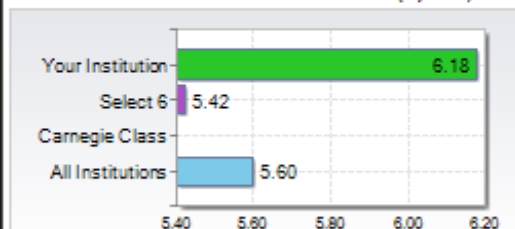
#### Q094. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Would you recommend this institution's fitness/recreation programs to a good friend? Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	294	6.13	1.11				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1845	5.32	1.49	4.98	6.13	0.81	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7164	5.50	1.46	4.49	6.13	0.63	

1. f. 3

#### Q096. Overall Evaluation of Recreation Services - Overall, how satisfied were you with recreation services? Scale: (1) Very dissatisfied, (2), (3), (4) Neutral, (5), (6), (7) Very satisfied, Not applicable



	N	Mean	Std Dev				
Your Institution	295	6.18	1.03				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1891	5.42	1.32	5.15	6.18	0.76	
Carnegie Class	0	--	--	--	--	--	
All Institutions	7480	5.60	1.29	4.44	6.18	0.58	

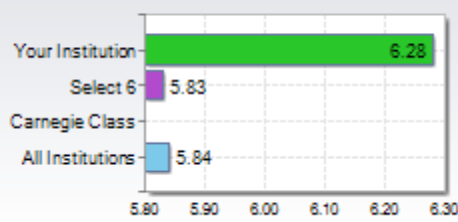
2. Campus recreation promotes experiential learning opportunities for students to develop healthier lifestyles and to grow academically and socially.

**MET THRESHOLD FOR GOAL: Met STRATEGIC GOAL SUPPORTED: Enrollment/Learning**

**Summary Comments: (2014-2015) All unit indicators of success were met in promoting experimental learning opportunities for students to develop healthier lifestyles and to grow academically and socially.**

2. a.

**Factor 6. Learning: Understanding Health/Fitness (Branch Users of Fitness Programs)**



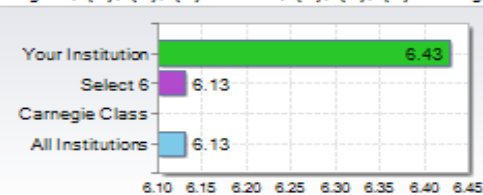
	N	Mean	Std Dev
Your Institution	204	6.28	0.93

	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	1010	5.83	1.20	5.72	6.28	0.45	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	3152	5.84	1.22	5.31	6.28	0.44	1 of 23

2. a. 1

**Q056. Understanding Health/Fitness - Because of my participation in a fitness program (s) at this institution: I know that health/fitness activities improve health.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



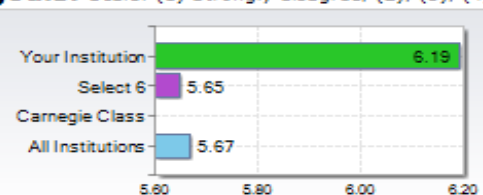
	N	Mean	Std Dev
Your Institution	202	6.43	0.92

	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	999	6.13	1.23	5.96	6.43	0.30	
Carnegie Class	0	--	--	--	--	--	
All Institutions	3120	6.13	1.28	5.43	6.75	0.30	

2. a. 2

**Q057. Understanding Health/Fitness - Because of my participation in a fitness program (s) at this institution: I can plan a health/fitness program to meet my health/fitness goals.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



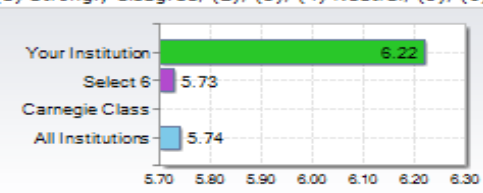
	N	Mean	Std Dev
Your Institution	202	6.19	1.09

	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	997	5.65	1.41	5.53	6.19	0.54	
Carnegie Class	0	--	--	--	--	--	
All Institutions	3107	5.67	1.43	5.19	6.19	0.52	

2. a. 3

**Q058. Understanding Health/Fitness - Because of my participation in a fitness program (s) at this institution: I can identify my health/fitness strengths and weaknesses.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



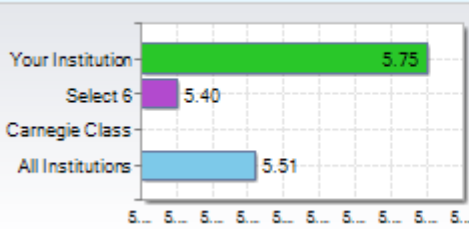
	N	Mean	Std Dev
Your Institution	201	6.22	1.13

	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	991	5.73	1.35	5.57	6.22	0.49	
Carnegie Class	0	--	--	--	--	--	
All Institutions	3094	5.74	1.38	5.29	6.25	0.48	

## 2. b.

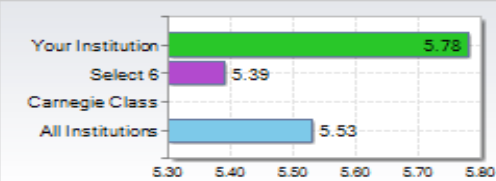
### Factor 11. Learning: Managing Health and Wellness (Branch All Users)



	N	Mean	Std Dev				
Your Institution	297	5.75	1.20				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	1901	5.40	1.29	5.19	5.75	0.35	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	6463	5.51	1.25	4.59	5.95	0.24	5 of 23

## 2. b. 1

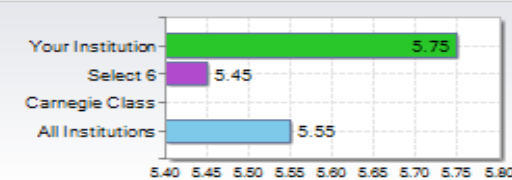
**Q081. Fitness and Recreation Enhances Building Connections - Because of my participation in recreation/fitness activities at this institution: I can achieve my fitness/recreation goals. (2nd Predictor of Overall Program Evaluation (Branch All Users))** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	295	5.78	1.29				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1864	5.39	1.41	5.13	5.78	0.39	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6342	5.53	1.37	4.70	5.94	0.25	

## 2. b. 2

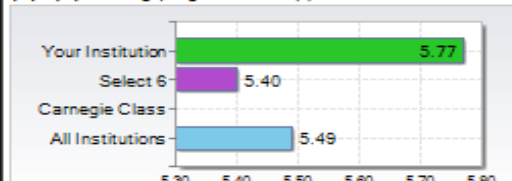
**Q082. Fitness and Recreation Enhances Building Connections - Because of my participation in recreation/fitness activities at this institution: I can manage my stress. (2nd Predictor of Overall Program Evaluation (Branch All Users))** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	288	5.75	1.35				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1853	5.45	1.44	5.19	5.75	0.30	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6293	5.55	1.39	4.72	5.92	0.20	

## 2. b. 3

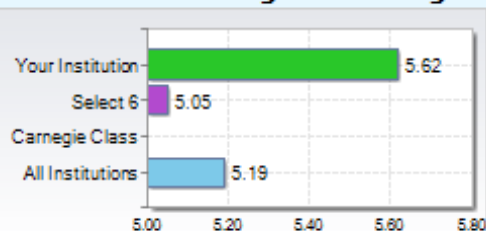
**Q083. Fitness and Recreation Enhances Building Connections - Because of my participation in recreation/fitness activities at this institution: I can manage my weight. (2nd Predictor of Overall Program Evaluation (Branch All Users))** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	288	5.77	1.38				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1843	5.40	1.41	5.27	5.77	0.37	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6262	5.49	1.39	4.38	6.00	0.28	

## 2. c.

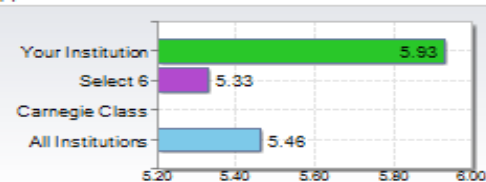
### Factor 13. Learning: Knowledge Integration (Branch All Users)



	N	Mean	Std Dev				
Your Institution	296	5.62	1.22				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	1830	5.05	1.44	4.76	5.62	<b>0.57</b>	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	6223	5.19	1.41	4.76	5.72	<b>0.43</b>	3 of 23

## 2. c. 1

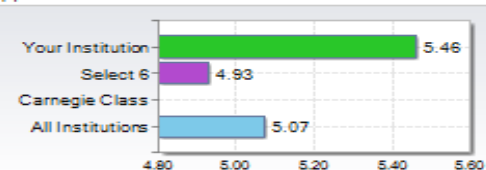
**Q086. Fitness and Recreation Enhances Knowledge Integration - I can apply the skills and information I learned in recreation/fitness activities (e.g., health assessment, attending fitness classes, working on a team) to: Improve my personal life (1st Predictor of Overall Program Evaluation (Branch All Users))** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	292	5.93	1.13				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1809	5.33	1.44	5.04	5.93	<b>0.60</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6170	5.46	1.41	4.98	5.97	<b>0.47</b>	

## 2. c. 2

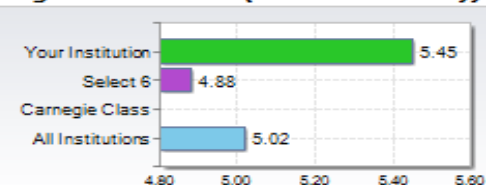
**Q087. Fitness and Recreation Enhances Knowledge Integration - I can apply the skills and information I learned in recreation/fitness activities (e.g., health assessment, attending fitness classes, working on a team) to: Improve my academic life (1st Predictor of Overall Program Evaluation (Branch All Users))** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev				
Your Institution	291	5.46	1.42				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1800	4.93	1.60	4.68	5.46	<b>0.53</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6099	5.07	1.56	4.62	5.58	<b>0.39</b>	

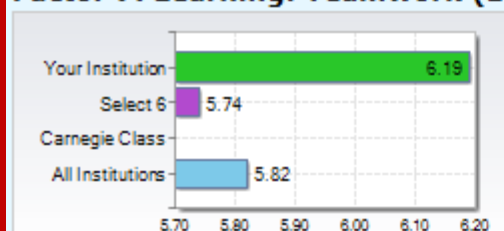
## 2. c. 3

**Q088. Fitness and Recreation Enhances Knowledge Integration - I can apply the skills and information I learned in recreation/fitness activities (e.g., health assessment, attending fitness classes, working on a team) to: My future career (1st Predictor of Overall Program Evaluation (Branch All Users))** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



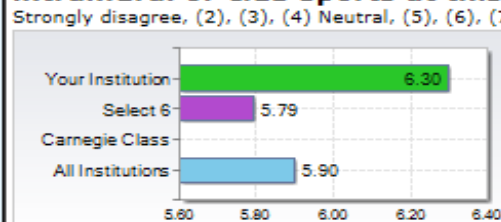
	N	Mean	Std Dev				
Your Institution	287	5.45	1.58				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1788	4.88	1.65	4.58	5.45	<b>0.57</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6018	5.02	1.64	4.58	5.59	<b>0.43</b>	

## 2. d.

**Factor 7. Learning: Teamwork (Branch Users of Club and Intramural Sports)**

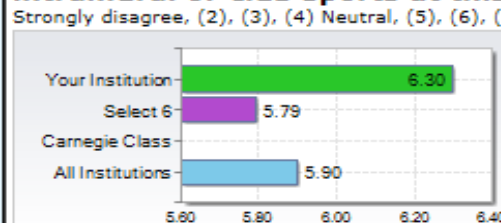
	N	Mean	Std Dev				
Your Institution	72	6.19	0.99				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	644	5.74	1.31	5.64	6.19	<b>0.45</b>	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	2675	5.82	1.24	5.30	6.35	<b>0.37</b>	2 of 23

## 2. d. 1

**Q060. Teamwork from Club Sports or Intramural Sports - Because of my participation in intramural or club sports at this institution: I can work cooperatively in a team.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable

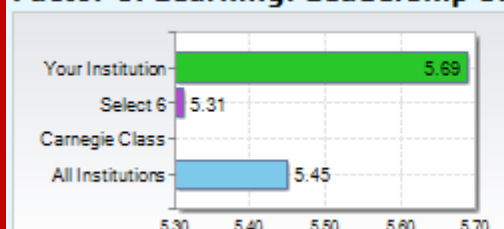
	N	Mean	Std Dev				
Your Institution	71	6.30	1.03				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	640	5.79	1.38	5.70	6.30	<b>0.51</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	2660	5.90	1.29	5.37	6.44	<b>0.40</b>	

## 2. d. 2

**Q060. Teamwork from Club Sports or Intramural Sports - Because of my participation in intramural or club sports at this institution: I can work cooperatively in a team.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable

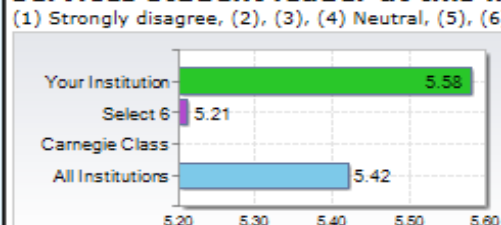
	N	Mean	Std Dev				
Your Institution	71	6.30	1.03				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	640	5.79	1.38	5.70	6.30	<b>0.51</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	2660	5.90	1.29	5.37	6.44	<b>0.40</b>	

## 2. e.

**Factor 8. Learning: Leadership Skills (Branch Held Leadership Position)**

	N	Mean	Std Dev				
Your Institution	39	5.69	0.98				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	274	5.31	1.42	5.04	5.69	<b>0.38</b>	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	989	5.45	1.28	4.94	6.22	<b>0.24</b>	4 of 23

## 2. e. 1

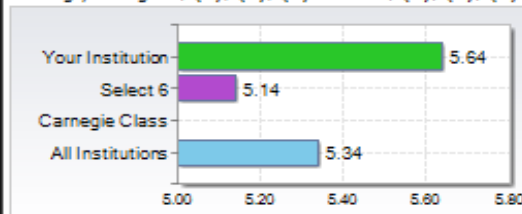
**Q065. Recreation Services Student Leader - Because of my experience as a recreation services student leader at this institution: My communication skills have improved.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable

	N	Mean	Std Dev				
Your Institution	38	5.58	1.16				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	272	5.21	1.54	5.00	5.58	<b>0.37</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	977	5.42	1.42	4.88	6.18	<b>0.16</b>	



2. e. 2

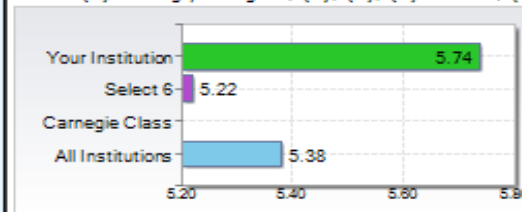
**Q066. Recreation Services Student Leader - Because of my experience as a recreation services student leader at this institution: My listening skills have improved.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	39	5.64	1.10				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	268	5.14	1.51	4.83	5.64	0.50	
Carnegie Class	0	--	--	--	--	--	
All Institutions	968	5.34	1.42	4.76	6.18	0.30	

2. e. 3

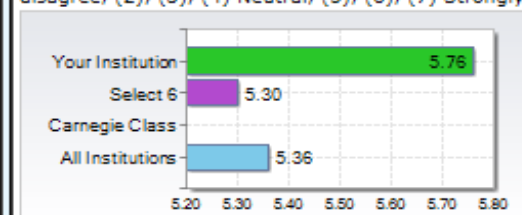
**Q067. Recreation Services Student Leader - Because of my experience as a recreation services student leader at this institution: My time management skills have improved.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	39	5.74	1.10				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	270	5.22	1.53	4.95	5.74	0.52	
Carnegie Class	0	--	--	--	--	--	
All Institutions	971	5.38	1.44	4.87	6.13	0.36	

2. e. 4

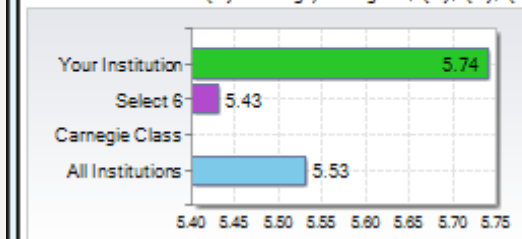
**Q068. Recreation Services Student Leader - Because of my experience as a recreation services student leader at this institution: I have more self-confidence.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	38	5.76	1.13				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	264	5.30	1.58	5.09	5.76	0.46	
Carnegie Class	0	--	--	--	--	--	
All Institutions	965	5.36	1.44	4.89	6.20	0.40	

2. e. 5

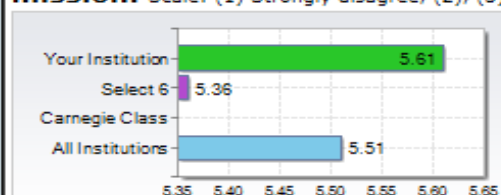
**Q069. Recreation Services Student Leader - Because of my experience as a recreation services student leader at this institution: I can assume greater responsibility in the future.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	39	5.74	1.10				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	272	5.43	1.57	5.00	5.74	0.31	
Carnegie Class	0	--	--	--	--	--	
All Institutions	976	5.53	1.41	4.99	6.23	0.21	

## 2. e. 6

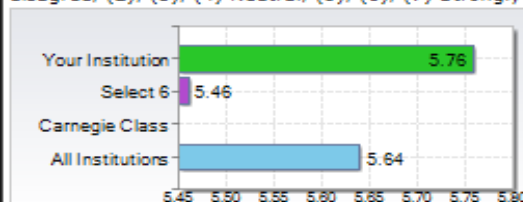
**Q070. Recreation Services Student Leader - Because of my experience as a recreation services student leader at this institution: I feel a sense of ownership of my group's mission.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	36	5.61	1.11				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	268	5.36	1.58	5.05	5.61	0.25	
Carnegie Class	0	--	--	--	--	--	
All Institutions	967	5.51	1.44	4.81	6.30	0.10	

## 2. e. 7

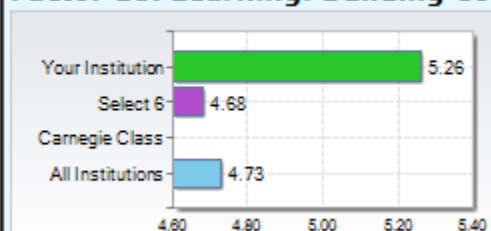
**Q071. Recreation Services Student Leader - Because of my experience as a recreation services student leader at this institution: My leadership skills are stronger.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	37	5.76	1.15				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	269	5.46	1.53	5.08	5.76	0.30	
Carnegie Class	0	--	--	--	--	--	
All Institutions	966	5.64	1.37	5.08	6.28	0.12	

## 2. f.

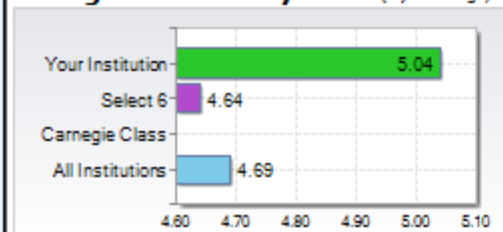
### Factor 10. Learning: Building Connections (Branch All Users)



	N	Mean	Std Dev				
Your Institution	297	5.26	1.44				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	1893	4.68	1.51	4.49	5.26	0.58	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	6403	4.73	1.53	4.26	5.54	0.53	4 of 23

## 2. f. 1

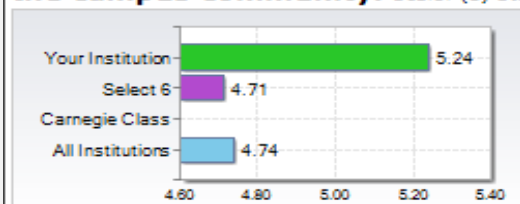
**Q079. Fitness and Recreation Enhances Building Connections - Because of my participation in recreation/fitness activities at this institution: I contribute to the college community.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	285	5.04	1.70				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1819	4.64	1.62	4.53	5.04	0.40	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6155	4.69	1.63	4.23	5.56	0.35	

## 2. f. 2

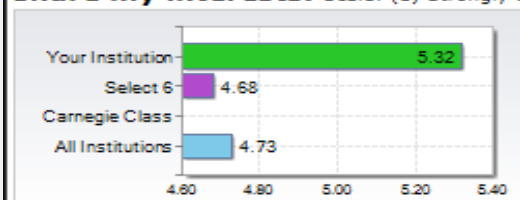
**Q080. Fitness and Recreation Enhances Building Connections - Because of my participation in recreation/fitness activities at this institution: I am more connected to the campus community.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	287	5.24	1.62				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1826	4.71	1.61	4.57	5.24	0.53	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6231	4.74	1.61	4.30	5.43	0.50	

## 2. f. 3

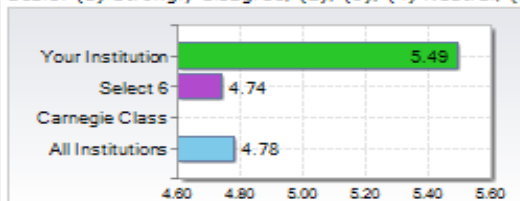
**Q078. Fitness and Recreation Enhances Building Connections - Because of my participation in recreation/fitness activities at this institution: I have found people who share my interests.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	291	5.32	1.63				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1845	4.68	1.72	4.46	5.32	0.64	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6243	4.73	1.76	4.24	5.64	0.59	

## 2. f. 4

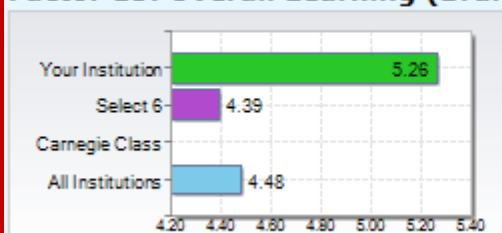
**Q077. Fitness and Recreation Enhances Building Connections - Because of my participation in recreation/fitness activities at this institution: I have met new people.** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	293	5.49	1.59				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1860	4.74	1.78	4.31	5.49	0.75	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6293	4.78	1.82	4.26	5.89	0.71	

## 2. g.

**Factor 15. Overall Learning (Branch All Users)**

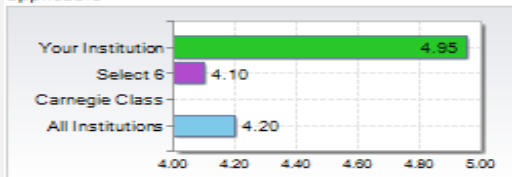


	N	Mean	Std Dev				
Your Institution	298	5.26	1.39				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	1854	4.39	1.54	4.17	5.26	0.87	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	7333	4.48	1.57	3.96	5.26	0.78	1 of 23



### 2. g. 1

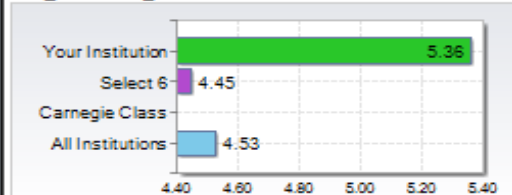
**Q090. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Were you challenged to make decisions regarding your fitness/recreation?** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev			
Your Institution	292	4.95	1.74			
	N	Mean	Std Dev	Min	Max	Difference Statistical Level
Select 6	1799	4.10	1.79	3.87	4.95	<b>0.85</b>
Carnegie Class	0	--	--	--	--	--
All Institutions	7155	4.20	1.85	3.68	4.95	<b>0.75</b>

### 2. g. 2

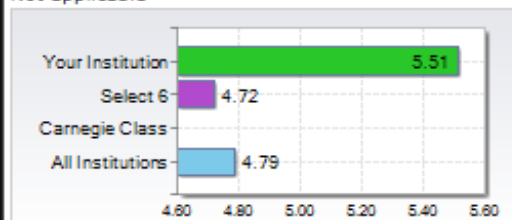
**Q091. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Did you learn valuable information regarding fitness/recreation?** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev			
Your Institution	291	5.36	1.45			
	N	Mean	Std Dev	Min	Max	Difference Statistical Level
Select 6	1811	4.45	1.68	4.17	5.36	<b>0.91</b>
Carnegie Class	0	--	--	--	--	--
All Institutions	7143	4.53	1.70	3.99	5.36	<b>0.83</b>

### 2. g. 3

**Q092. Overall Evaluation of Recreation Services - Regarding your recreation/fitness experiences at this institution, to what degree: Was the information you learned applicable to your future health/wellness?** Scale: (1) Not at all, (2), (3), (4) Moderately, (5), (6), (7) Extremely, Not applicable



	N	Mean	Std Dev			
Your Institution	289	5.51	1.45			
	N	Mean	Std Dev	Min	Max	Difference Statistical Level
Select 6	1767	4.72	1.63	4.43	5.51	<b>0.79</b>
Carnegie Class	0	--	--	--	--	--
All Institutions	6946	4.79	1.65	4.28	5.51	<b>0.72</b>

## 3. Student experiences with campus recreation services assisted in their retention and graduation.

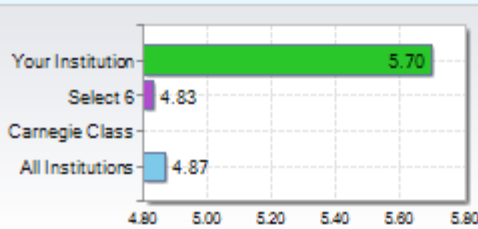
**MET THRESHOLD FOR GOAL:** Met

**STRATEGIC GOAL SUPPORTED:** Enrollment

**Summary Comments :** (2014-2015) All unit indicators of success were met and the data indicate that students' campus recreation experiences positively impacted their decision to return to Lander University and in their decision to graduate from Lander University.

### 3. a.

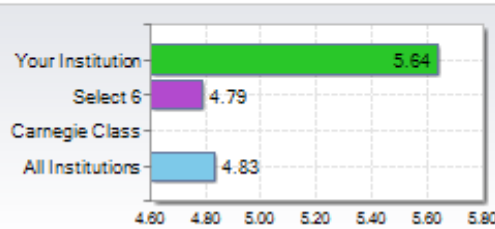
#### Factor 17. Retention / Graduation Intent (All Students)



	N	Mean	Std Dev				
Your Institution	282	5.70	1.46				
	N	Mean	Std Dev	Min	Max	Difference	Rank
Select 6	1662	4.83	1.75	4.66	5.70	<b>0.87</b>	1 of 7
Carnegie Class	0	--	--	--	--	--	0 of 0
All Institutions	6609	4.87	1.76	4.12	5.70	<b>0.83</b>	1 of 23

### 3. a. 1

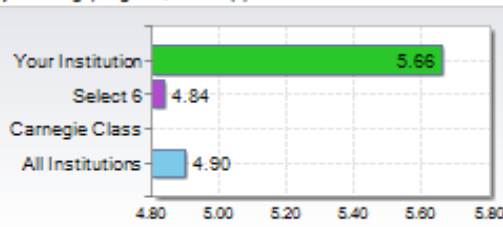
**Q097. Recreation Services Enhanced Retention and Graduation - My recreation services experience has positively impacted my decision to (mark N/A if graduating or for studying abroad): Return to this institution next year** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	267	5.64	1.54				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1536	4.79	1.79	4.63	5.64	<b>0.85</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	6188	4.83	1.80	4.12	5.64	<b>0.81</b>	

### 3. a. 2

**Q098. Recreation Services Enhanced Retention and Graduation - My recreation services experience has positively impacted my decision to (mark N/A if graduating or for studying abroad): Graduate from this institution** Scale: (1) Strongly disagree, (2), (3), (4) Neutral, (5), (6), (7) Strongly agree, Not applicable



	N	Mean	Std Dev				
Your Institution	271	5.66	1.51				
	N	Mean	Std Dev	Min	Max	Difference	Statistical Level
Select 6	1589	4.84	1.80	4.66	5.66	<b>0.82</b>	
Carnegie Class	0	--	--	--	--	--	
All Institutions	5378	4.90	1.78	4.24	5.66	<b>0.76</b>	

### 4. Increase the number of students, faculty, and staff participating in intramural sports.

**MET THRESHOLD FOR GOAL: Met** **STRATEGIC GOAL SUPPORTED: Enrollment/Learning**  
**Summary Comments: (2014-2015)** During the 2014/2015 reporting period, the thresholds for five of the six indicators were met with one not met for this goal. These goals are being dropped. The director of this area tracks this information but rarely makes changes based on the results because the department strives to offer various sport involvement opportunities rather than using the number of participants as the indicator for success. New goals have replaced these to better measure the success of campus recreation and intramurals. The new goal will be: Provide at least 12 intramural sports each semester (pages 17-20).

5. Campus recreation will offer students, faculty, and staff the opportunity for open recreation and exercise by maintaining its current facilities.

**MET THRESHOLD FOR GOAL: Met**    **STRATEGIC GOAL SUPPORTED: Enrollment /Learning**  
**Summary Comments: (2014-2015)** The Campus Recreation Department maintained its current areas for the 2014/2015 academic year. When the facilities were available for student/employee/alumni use and not being used by academic classes, there was 90% utilization by students, faculty, staff, alumni, and guests. Tracking the times and days of the week for utilization assists in planning staff coverage schedules and events. It is also used to determine hours of operation. This measure may be changed to reflect the days and times of use rather than an overall general utilization rate (pages 21-22).

6. Students, faculty, and staff are satisfied with their Lander Outdoor Adventure (LOA) experience.

**MET THRESHOLD FOR GOAL: Not Evaluated**    **STRATEGIC GOAL SUPPORTED:**  
**Enrollment/Learning**

**Summary Comments: (2014-2015)** During this reporting period, this goal was not evaluated due to being dropped. However, for the 2015/2016 Academic Year, this goal will be reinstituted. The Director communicated that even though the Skyfactor/Educational Benchmarking Recreation Services' Assessment provided satisfaction about all of their events/programs, it not provide specific enough information for evaluating Lander Outdoor Adventures and provide information the department needed for future planning based on consumer feedback.

## UNIT PROGRAM GOAL ACTION PLAN DOCUMENTATION

### Student Affairs' Department: Campus Recreation and Intramurals

#### Goals for Continuous Quality Improvement:

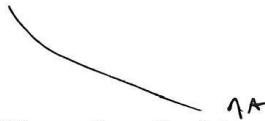
Based upon the 2014/2015 Academic Year results from the Skyfactor/Educational Benchmarking Inc. Recreation Services Assessment, the following goals for improvement will be implemented, monitored, and evaluated by the Director of the Campus Recreation & Intramurals' Department for the 2015/2016 Academic Year :

1. Reinstate Unit/Program Goal #6: "Students, faculty, and staff are satisfied with their Lander Outdoor Adventure experience."
2. Change Unit/Program Goal #4 from: "Increase the number of students, faculty, and staff participating in intramural sports" to "Provide at least 12 intramural sports each semester".
3. Promote sportsmanship (civility & respect) by adding a Unit/Program Goal for 2015/2016. A *Sportsmanship Rating Scale* has been adopted by campus recreation staff to rate intramural teams on a Likert scale of 5. The threshold criteria for meeting this goal is for each intramural team to score at least a 3.5 out of 5 on the *Sportsmanship Rating Scale*.

Deadline Date: May 5, 2016

Responsible Party: Matthew Gilstrap

#### Comments:

  
The Director of Campus Recreation & Intramurals is responsible for ensuring the above listed goals for continuous quality improvement are implemented and monitored. Documentation of any barriers or obstacles interfering with the successful implementation of these goals should be submitted in writing to the Vice President for Student Affairs and the Student Affairs' Assessment Coordinator.

  
\_\_\_\_\_  
**Director's or Responsible Party's Signature**

9/21/15  
\_\_\_\_\_  
**Date**

  
\_\_\_\_\_  
**Witness Signature**

9/21/2015  
\_\_\_\_\_  
**Date**